

TWO NEW MEGA-SERIES START INSIDE!

Number 7 21st August 1993
Britain's
OFFICIAL
SEGA
COMIC
Every Fortnight

Sonic *the comic*

95p

starring
SONIC
THE HEDGEHOG



NEW

**STREETS OF
RAGE** MEET THE
STREET FIGHTERS!

**NEW KID
CHAMELEON**

MEET THE MULTI-HERO KID!

PLUS 100 SONIC 2

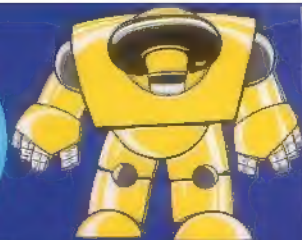
BOOKS TO BE
GIVEN AWAY

FREE

NEWS, REVIEWS, THE Q ZONE - AND MORE!



CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Hey Boomers! Welcome to a new era of STC thrills! Two major new series make their debut in this issue. You may think you know all about *Streets of Rage* and *Kio Chameleon*, having played the chart-topping Sega games of the same names, but think again. STC brings you all-new stories based around the characters and locations featured in the games. In the case of *Streets of Rage*, read, for the first time, how Axel, Blaze and Max left a corrupt police force to bring justice to those raging streets!

In *Kio Chameleon* you'll learn more about Casey's life outside the virtual reality world of Wild Side as well as how he changes into the incredible characters of Red Stealth, Berserker, Cyclone and many others. You're in for a wild ride, Boomers!

In all this excitement let's not forget the star of our comic - ol' blue spikes himself, Sonic! Big things are in the wind for Sonic and his pals as a very significant event is about to take place on the Planet Mobius! Keep your scanners tuned to these pages.

By the way, this issue also features a mega freebie with 100 (count 'em) copies of Tony Takoushi's guide to Sonic 2 book. Get writing now, Boomers, there's sure to be a rash for these.

If you think The Tak is the only talented scribe working for STC, you'd be very wrong. Game Guru David Gibbon, keeper of the Q Zone, has just had published the 2nd edition of *THE COMMERCIAL GAMES PROGRAMMER'S GUIDE* (Kuma, £9.95). This technical tome is for any Boomer wanting to seriously get into the world of games programming.

Don't forget, Boomers, I want to hear what you think of STC's fab new line-up of strips. Get writing and drawing.

Megadroid

Sonic Goes Scouting



The UK Scouting Movement gets into some serious Sonic action this autumn as it joins forces with Sega to launch the Sonic SPEED CHALLENGE. This involves selling special Sonic The

Hedgehog Scratchcards to raise money for The Promise Appeal, to help the Scout Movement, between 18th September and 18th December.

Each Sonic Scratchcard will carry three questions on the theme of speed. Reveal three correct answers and you could

win a prize. These range from posters, Game Gears, Master Systems and Mega Drives to the top prize of a Mega CD. In addition, cards with three correct answers can be used to get 10% of the price of Sega game carts at any Comet store in the country. Cards will be priced at 50p each, with 15p of that going to the local Scout Group and 35p going to the national Scout appeal.

Scouts and Cub Scouts themselves can take part in the Sonic Speed Challenge by participating in special speed challenges within their local groups. This involves attempting to set new time records for typical Scouting activities such as putting up tents, lighting fires, tying knots and running relays.

Other parts of the scheme will award certificates, T-shirts and Sega baseball jackets. In addition, every Scout who takes up the Challenge will get an exclusive, limited edition Sonic Woggle (I kid you not!).

The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up down non mover new entry re-entry

MEGA DRIVE

- 1 **new** JUNGLE STRIKE
- 2 **new** MICRO MACHINES
- 3 **down** COOL SPOT
- 4 **down** FLASHBACK
- 5 **down** PGA TOUR GOLF
- 6 **down** FEED THE DOLPHIN
- 7 **down** SUPER KICK OFF
- 8 **down** SONIC THE HEDGEHOG 2
- 9 **down** TINY TOONS: BUSTER'S TREASURE
- 10 **down** FATAL FURY

MEGA CD

- 1 **down** ROAD AVENGER
- 2 **new** ROBO ALESTE
- 3 **new** TIME GAL
- 4 **down** AFTERBURNER 3
- 5 **up** BLACK HOLE ASSAULT
- 6 **down** SHERLOCK HOLMES
- 7 **down** JAGUAR XJ220
- 8 **down** PRINCE OF PERSIA
- 9 **down** WOLFCHILD

MASTER SYSTEM

- 1 **down** SONIC THE HEDGEHOG 2
- 2 **up** MICKEY MOUSE 2
- 3 **up** TAZ-MANIA
- 4 **down** WIMBLEDON TENNIS
- 5 **up** LEMMINGS
- 6 **up** G-LDC
- 7 **new** TECMO WORLD CUP
- 8 **down** ALIEN STORM
- 9 **re** ALIEN 3
- 10 **re** GHOSTBUSTERS

GAME GEAR

- 1 **up** SONIC THE HEDGEHOG 2
- 2 **down** MICKEY MOUSE 2
- 3 **up** LEMMINGS
- 4 **up** MICK & MACK: GLOBAL GLADIATORS
- 5 **up** WIMBLEDON TENNIS
- 6 **up** STREETS OF RAGE
- 7 **down** WWF STEEL CAGE CHALLENGE
- 8 **down** BATMAN RETURNS
- 9 **new** TERMINATOR
- 10 **down** NINJA GIDEN

*Mega CD chart covers only games released so far.



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THE OIL OCEAN ZONE: SITUATED HIGH IN THE NORTHERN HEMISPHERE OF PLANET MOBIUS.

NEVER THOUGHT WE'D FIND OURSELVES COMING BACK TO THIS DUMP!

MOVE IT TAILS! LET'S LAND AND GET THIS OVER WITH!

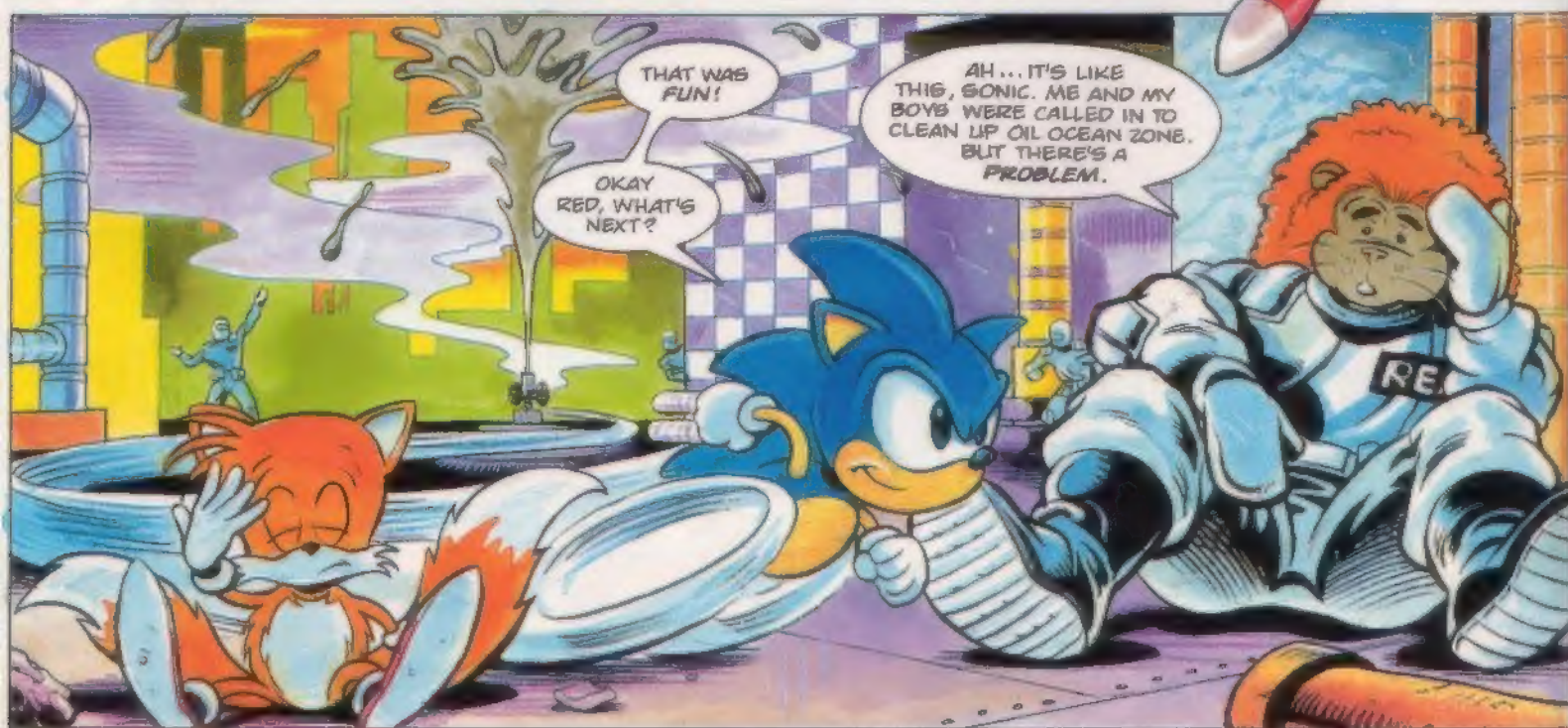
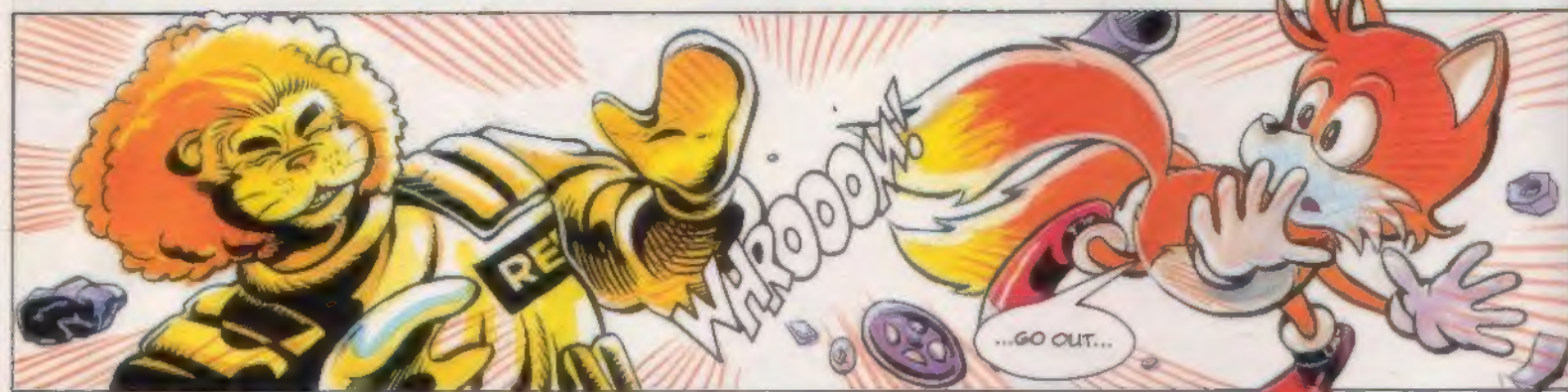
Sonic
THE HEDGEHOG
SUPER SONIC

SONIC!
THANKS FOR COMING,
BUT I THINK IT MAY
ALREADY BE TOO
LATE!

WE'VE BEEN
FIGHTING THIS FIRE FOR
THREE DAYS NOW. IF IT SPREADS
ANY FURTHER THE WHOLE OF
OIL OCEAN ZONE IS LIABLE
TO GO UP!

WE'VE
THROWN EVERYTHING
WE HAVE AT IT BUT IT'S
NO USE. I'LL HAVE
TO ABANDON THE
SITE...

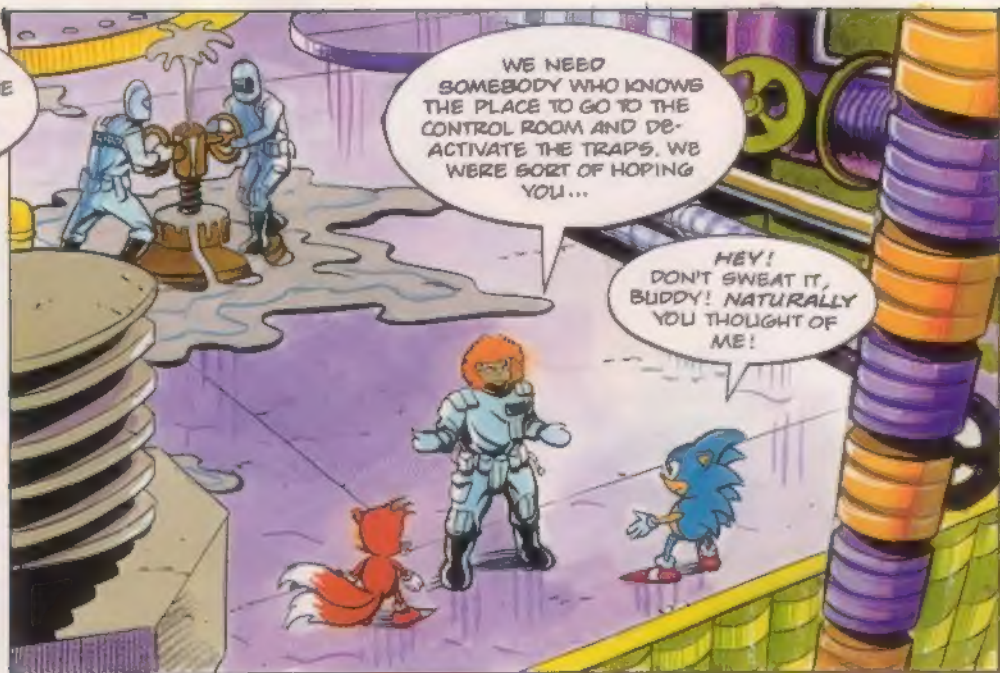
HOLD IT,
PAL, THERE'S
ONE THING YOU
HAVEN'T TRIED
YET...





THIS PLACE IS A DEATH TRAP. WE CAN HARDLY MOVE WITHOUT THE FLOOR GIVING WAY OR FLAMES LEAPING OUT OF THE GROUND.

YEAH, I REMEMBER...



WE NEED SOMEBODY WHO KNOWS THE PLACE TO GO TO THE CONTROL ROOM AND DE-ACTIVATE THE TRAPS. WE WERE SORT OF HOPING YOU...

HEY! DON'T SWEAT IT, BUDDY! NATURALLY YOU THOUGHT OF ME!



THEN HE'D BETTER THINK AGAIN!

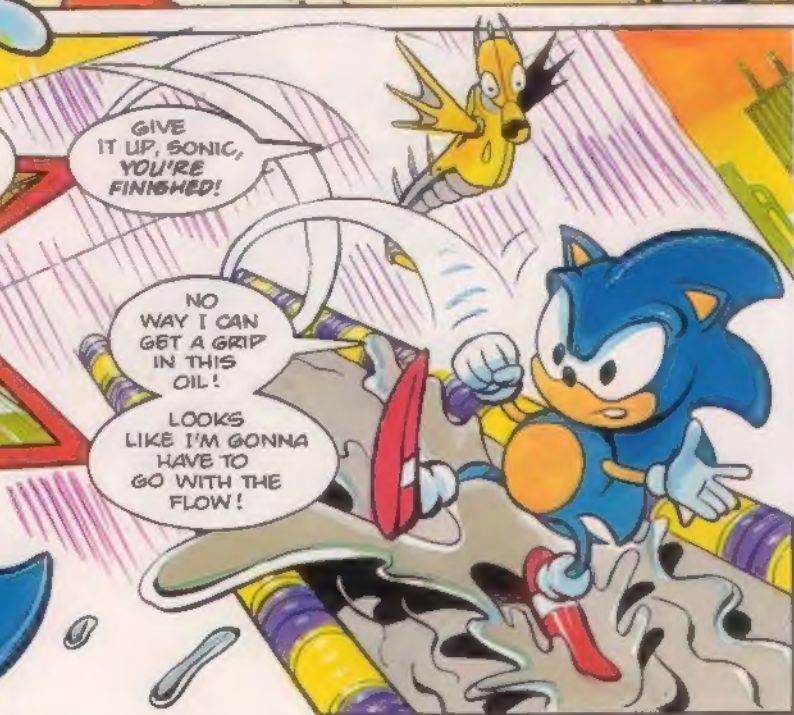
FRASSSH!

AARGH!



AN AQUIS! DON'T DARE COME AT ME FROM THE FRONT, SH?

OF COURSE NOT. I'M NOT STUPID!

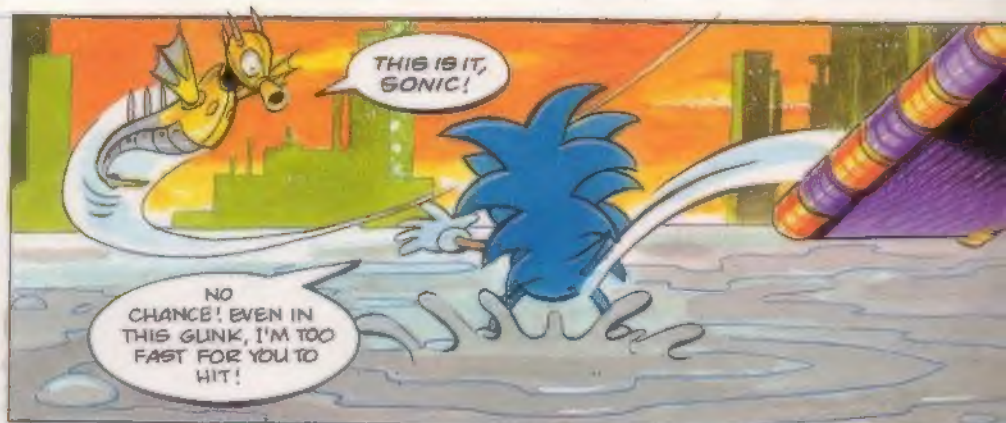


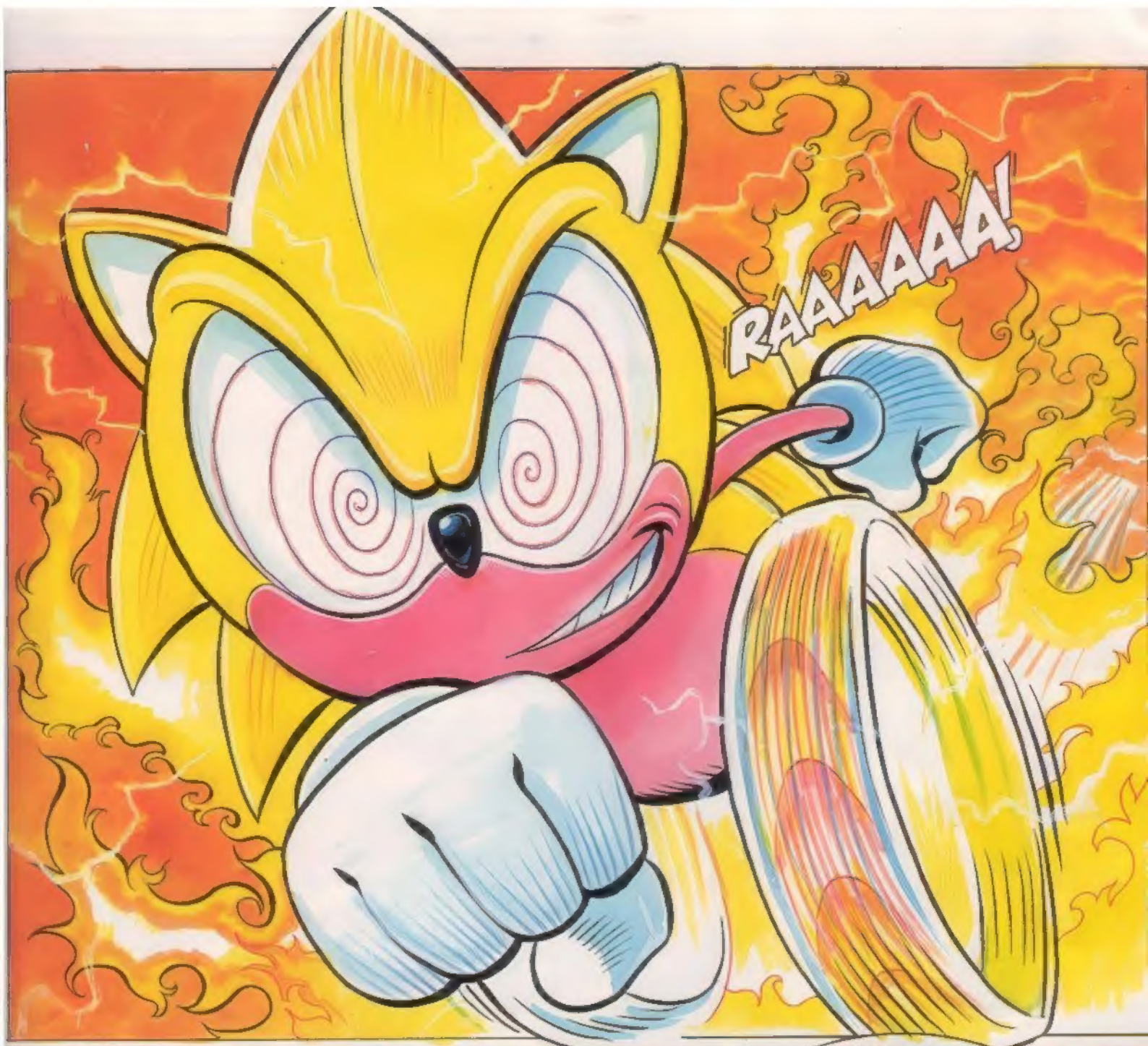
SHOOOK!

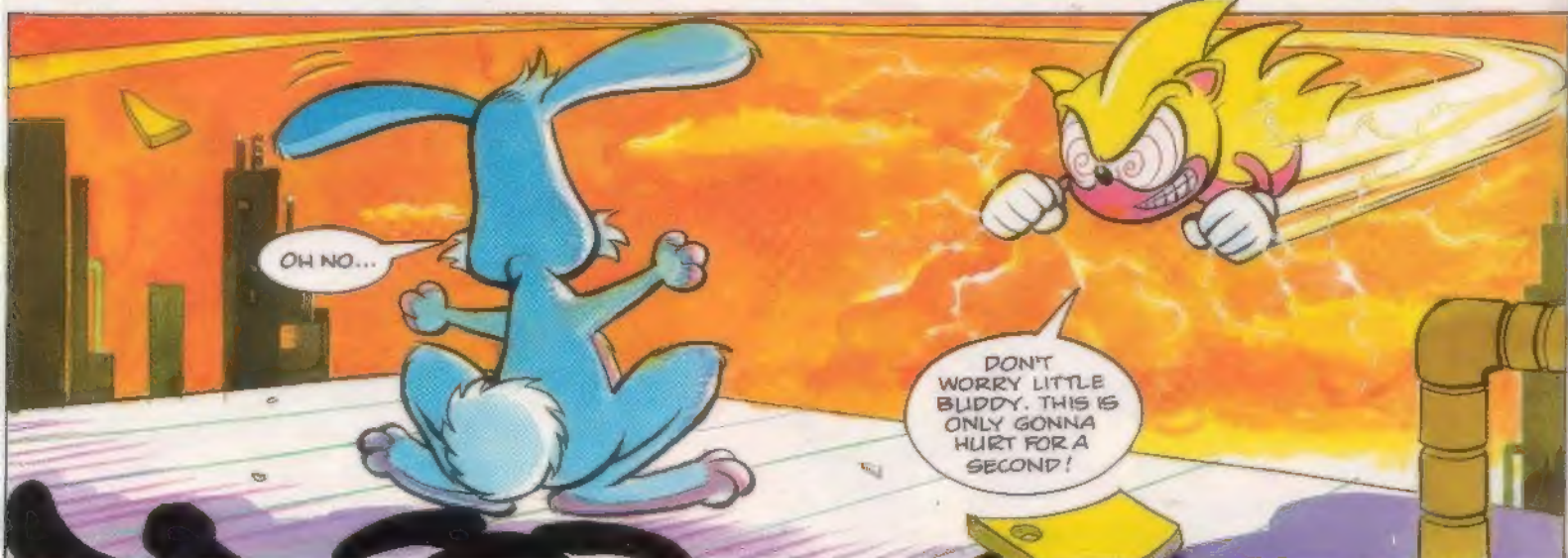
AND I'M DEFINITELY NOT GIVING YOU TIME TO RECOVER!

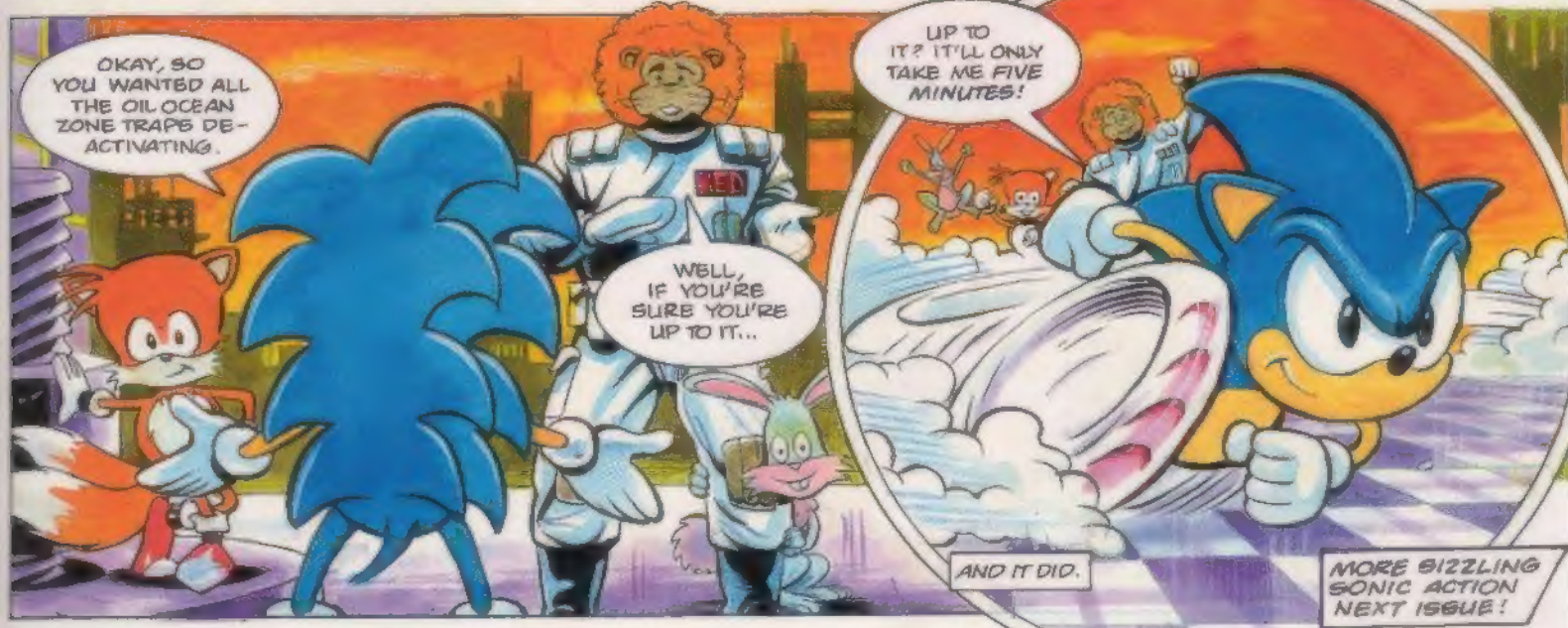
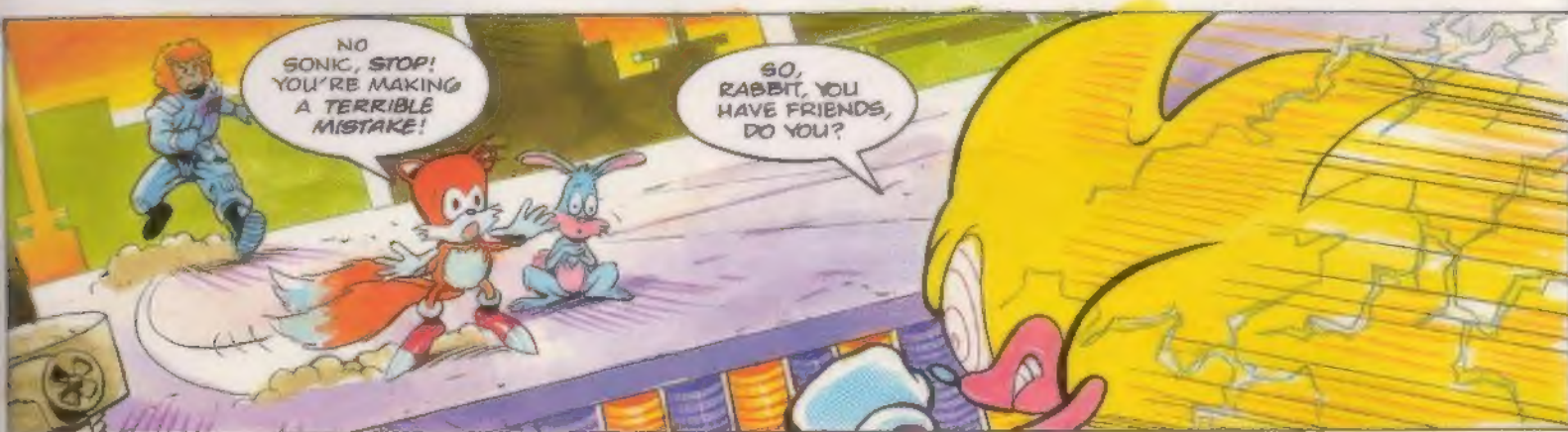
GIVE IT UP, SONIC, YOU'RE FINISHED!

NO WAY I CAN GET A GRIP IN THIS OIL! LOOKS LIKE I'M GONNA HAVE TO GO WITH THE FLOW!









REVIEW Zone

Enter the zone that brings you the up-to-the-nanosecond reviews of all the new releases for the Sega games systems.
STC REVIEWER THIS ISSUE:
Tony Takoushi.

SHINOBI 3

game type:
PLATFORM
1 PLAYER



He's back, he's mean - and he sure is lean! *Shinobi 3 - Return of the Ninja Master*, is the latest in the *Shinobi* series from Sega. This game was reviewed some months ago by quite a few magazines, but has almost been completely rewritten since then with some original weapons and new magic added.

Shinobi 3 is a really playable game. As before, you control the Shinobi and have to battle through different lands, taking on strange bosses and their lackeys.

You can perform high leaps, double spins, hang from ceilings, throw ninja darts, use magic weapons - and a whole lot more.

Differences between this and previous *Shinobi* games come with new scenes that have Joe Musashi jet-skiing and bareback horse riding! There is also a special wall-bouncing move to get round obstacles. The bosses at the end of each level are gorgeous but special attack styles are needed to get past them.

The graphics, sound and general presentation are excellent. The Shinobi even looks different this time out. His moves are smoother, he is more colourful and packs a mean attack!

Experienced *Shinobi* players will find *Shinobi 3* has fresh new gameplay and addictive action. - TT.



Mega Drive



Mega CD



Master System



Game Gear

STC Rating System

under 40% - Yawnsville
40 - 70% - Normalsville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!



MAKE MY VIDEO: INXS

game type:
MUSIC INTERACTION
1 PLAYER



INXS are the latest additions to the *Make My Video* series for the Mega CD. Other MMV titles have been released in the USA but this is the first official title for the UK market.

The aim is very simple. Edit together a music video of your own making or follow the hints from some strange characters in a pool hall.

The scene is set with you watching two rather attractive young females playing pool. The only way you get to join in is to edit a video the way they suggest.

The editing is done by choosing from lots of different clips shown on three 'screens'. After selecting your clips you then get to use some fancy video effects to make it look like your favourite music video: Slow mo, strobe, mirror, flip, captions, freeze frame, colour effects and lots more.

Once you've finished the editing the people in the pool hall bar comment on your efforts as you run it over again and again.

There are different modes where you can just check out the videos or compete with the people in the bar.

Make My Video with INXS is a fun outing with some great music. But if you're expecting a challenging game you might want to give this a miss, rather than a hit. - TT.

FAST FAX

PUBLISHER PRICE
SEGA £44.99

GRAPHICS



SOUND



PLAYABILITY



RAVES

Great new play
touches in the
latest of a
superb series

GRAVES

Follow in the
Shinobi style of
play

OVERALL

85%



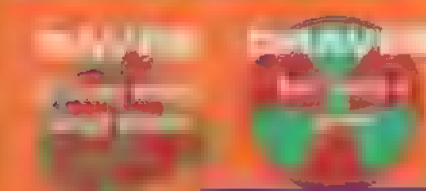
FAST FAX

PUBLISHER PRICE
EPOCH \$39.99

GRAPHICS
..... 75

SOUND
..... 80

PLAYABILITY
..... 55



OVERALL 70%

GUNSTAR HEROES

Game Boy
ACTION
1 PLAYER



Welcome to one of the hottest shoot 'em ups - over! Treasure's a new Japanese software house all set to produce some ground-breaking games for the Mega Drive.

The story behind Gunstar Heroes is very simple. You have to beat an evil creep who has taken over your world. Along the way you get to face some real brutes.

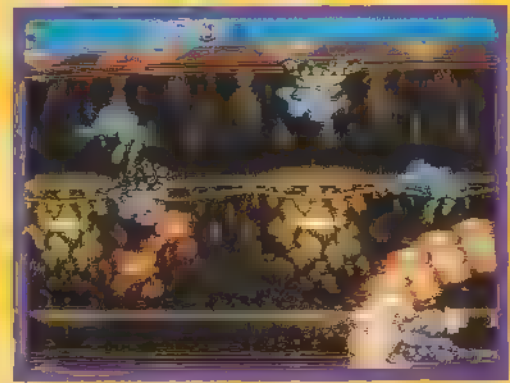
They come at you from all sides, all the time. The action is non-stop and you have a variety of weapons that you pick up on your travels. There are thin lasers, globby bullets, homing bullets and special fire bombs for close combat.

At the start of each game you can choose from four weapons and which four stages you want to begin your mission on. After that the action is varied with running, shooting, riding a train car, climbing a huge rocket and many many other exciting situations.

Overall, Gunstar Heroes is a shooter's dream. It's slick, exciting and probably the fastest shoot 'em up ever written! - TT.



REVIEW



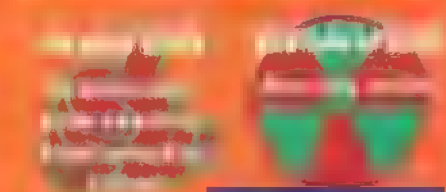
FAST FAX

PUBLISHER PRICE
EPOCH \$49.99

GRAPHICS
..... 85

SOUND
..... 80

PLAYABILITY
..... 75



OVERALL 80%



KID CHAMELEON

MEGA
NEW
SERIES

PART 1

I GUESS YOU'VE HEARD
OF WILD SIDE YOU MUST
HAVE SEEN THE HYPE

IT'S THIS MEGA NEW ARCADE
MACHINE THAT YOU WALK INTO
TO PLAY LIVES HOLOGRAMS TO
CREATE A REALITY NOT OUR
OWN SOUNDS GREAT, RIGHT?

WELL, LISTEN
TWENTY MINUTES
AGO I WALKED IN,
AND NOW I FIND
THERE'S NO WAY
OUT

AND I'LL TELL
YOU, THIS VIRTUAL
REALITY FEELS VERY
REAL INDEED!

RARRSHH!

HEY! AND
YOU WERE MY
FAVOURITE IN THE
WIZARD OF
OZ!

WHIRR!

HOLY COMB NE
HARVESTERS!

THAT'S THE
LAST TIME I EAT
SHREDDED WHEAT FOR
BREAKFAST

IT WAS A NORMAL ENOUGH KINDA
MORNING THRASHED ROBOTNIK
HOLLOW ON SONIC 2, PHAMMELLED
MR X TO A PULP IN STREETS OF
RAGE I WAS FEELING PRETTY
GOOD, BUT I'D FORGOTTEN THE ONE
BOSS I NEVER COULD GET PAST...

BOY, AND DOESN'T
BREAKFAST SEEM
A LONG TIME AGO
NOW...

CASEY!

JUST A
MINUTE!

MY MUM

CASEY, I'M NOT TELLING YOU
AGAIN NO SON OF MINE SPENDS
ALL WEEKEND INDOORS PLAY-
ING VIDEO GAMES

GIVE ME
THIRTY SECONDS!
TWO LEVELS MORE
AND I'VE CLOCKED
THIS ONE.

I'VE TOLD
THAT NEW GIRL'S
MUM YOU'D GO NEXT
DOOR TO SEE HER...

...AND YOU'RE
GOING!

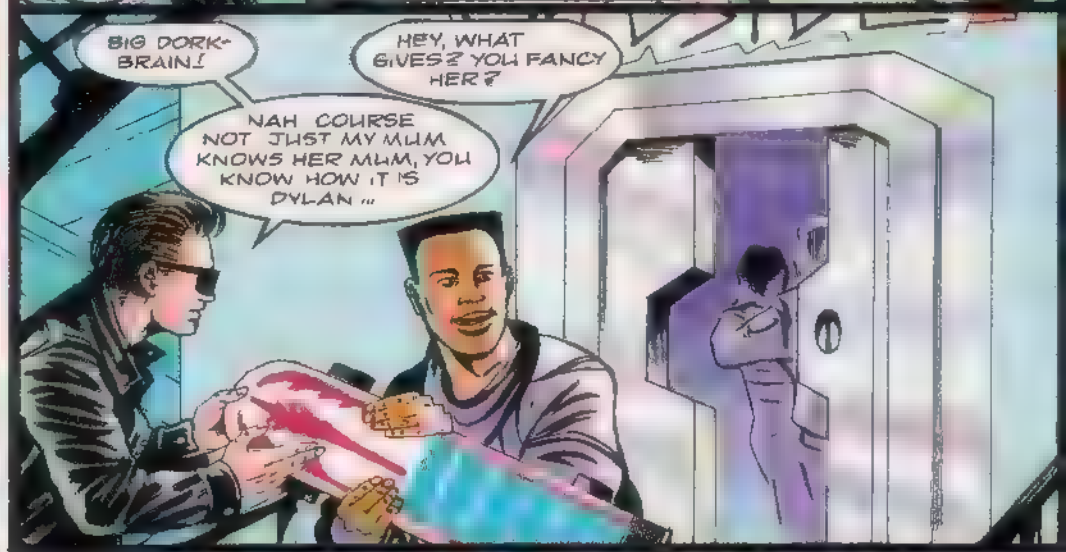
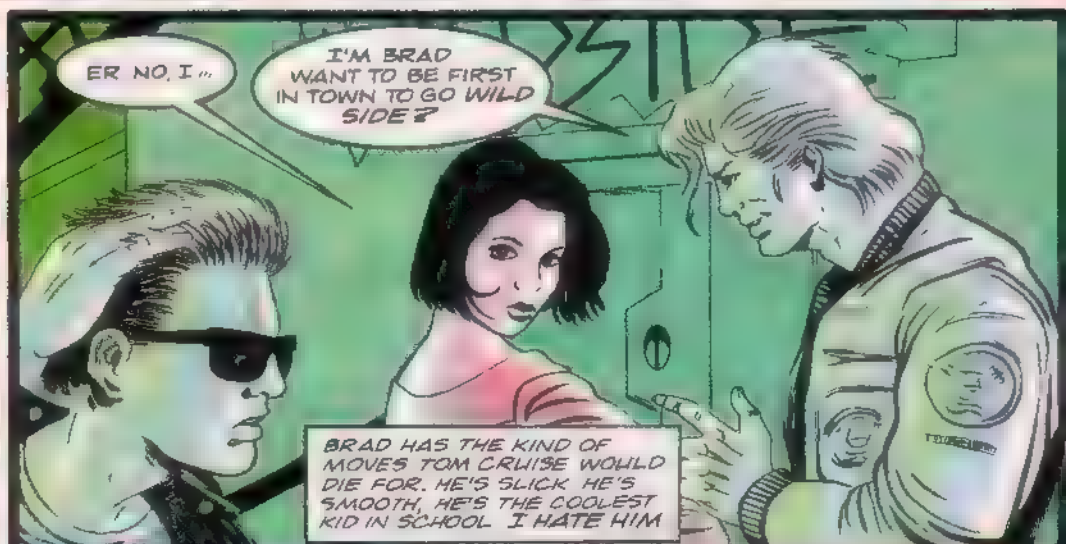
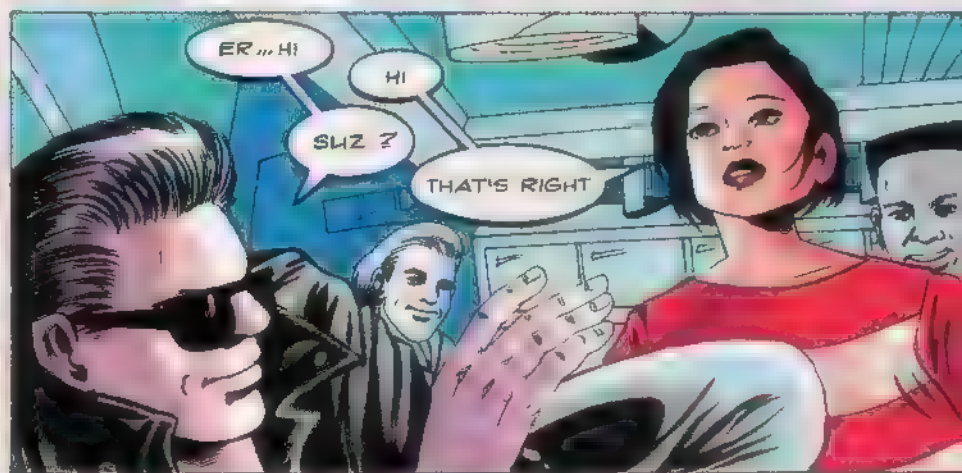
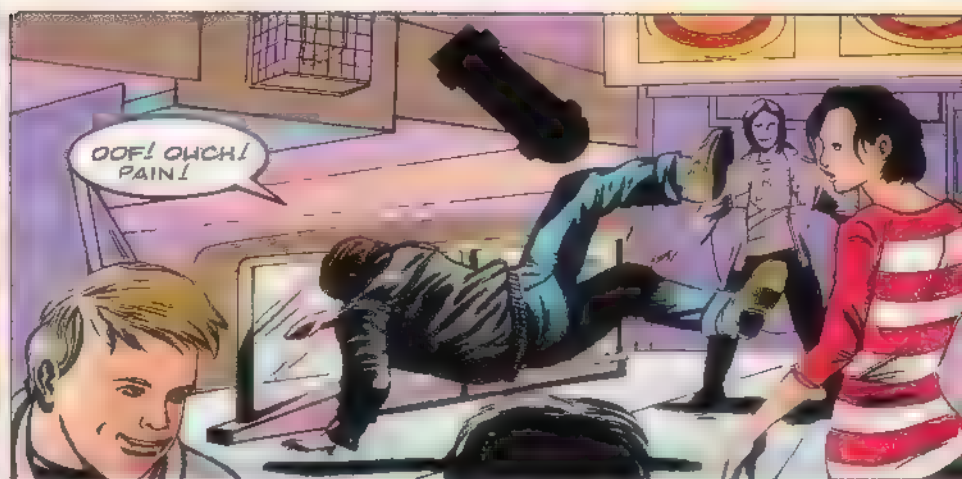
I... I CAN'T
BELIEVE YOU JUST
DID THAT! FOUR MILLION
POINTS, AND SIX CONTINUES.
I'LL RING DAD I'LL RING
CHILDLINE!

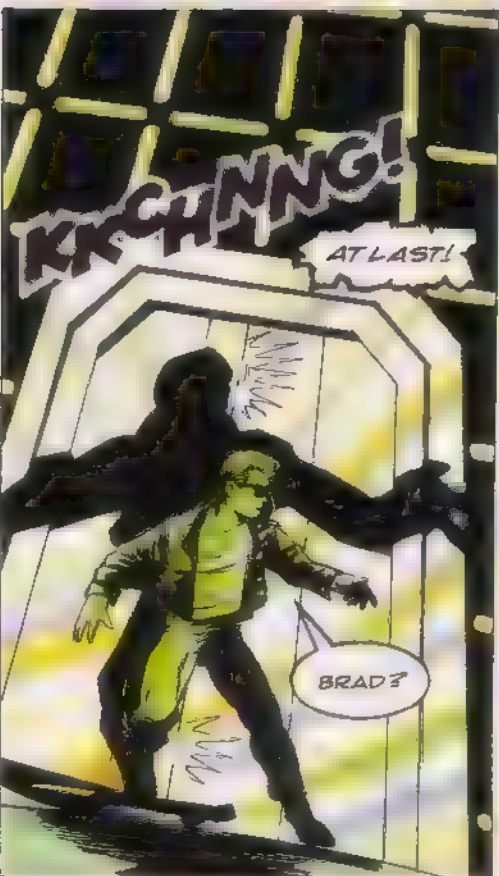
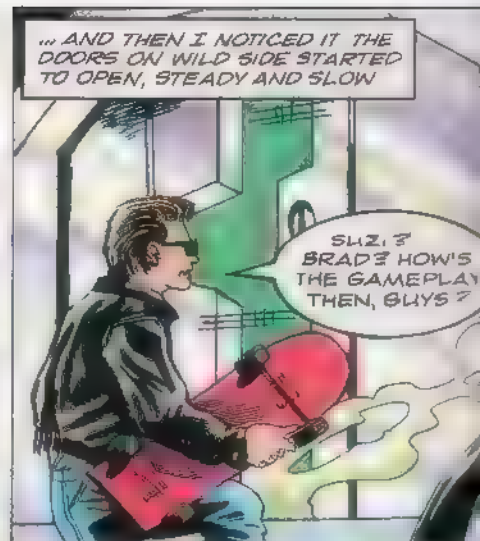
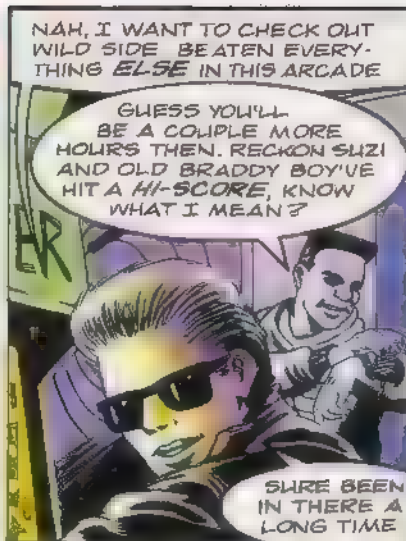
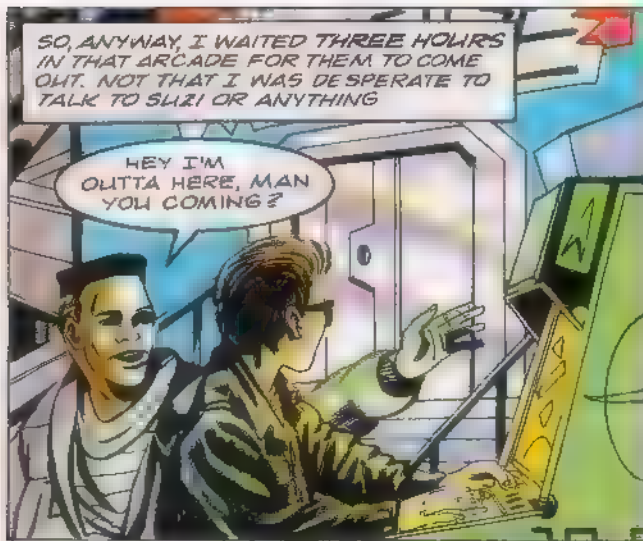
YOU REALLY
OUGHT TO GO
OUT AND MIX
WITH PEOPLE,
YOU KNOW YOU'LL
LIKE SHZI!

SHZI? SHZI MOVED NEXT
DOOR? I FIGURED I COULD
GIVE THE MEGA DRIVE A
REST FOR THE AFTERNOON

SHZI'S JUST STARTED AT SCHOOL,
SEE, AND SHE'S KIND OF NEAT A
REAL GOOD LAUGH, AND SHE
PLAYS A GAME GEAR BETTER
THAN MOST OF MY MATES







WHICH IS WHERE
YOU CAME IN

ARRRGH!

IT'S SUPPOSED TO BE
VIRTUAL REALITY, RIGHT!
BUT THE CHASE MAKES
YOU SWEAT AND THESE
TEETH ARE SHARP

...ESS I JUST HAVE TO KEEP
REMINDING MYSELF IT'S AN
ELECTRONIC ILLUSION, JUST
CHANGING PATTERNS, LIKE
BITS OF GLASS IN A TOY
KALEIDOSCOPE

NOT REAL !!!
KALEIDOSCOPE !!!

JUST CHANGING
COLOURS, LIKE
THE SKIN OF A
CHAMELEON

HEY !!! ?

WHAT'S
HAPPENING...?

NOT REAL !!!
CHAMELEON !!!

NEXT ISSUE - IN THE UNDERCUTS!

NEWS Zone

Gee it's the GGGG!



Game Gear gets own Game Genie

Frustrated Game Gear players, help is at hand - there is a Game Genie coming your way soon!

The latest in a long line of Game Genie video game enhancers has been designed specifically for Sega's hand-held game system.

Looking like something Batman would not be ashamed to have in his utility belt, the GGGG slots into the Game Gear's cart slot and accepts standard GG cartridges. On power-up, a code screen is shown onto which you can enter Game Genie's special codes. These enable you to access extra lives, more weapons, special sections and a whole lot more. A glance at STC's Q Zone will show you the types of codes available for Mega Drive owners using the Game Genie.



Initially, there will be codes available for over 90 of the most popular Game Gear games, with regular updates available via a special phone helpline. A mini-codebook comes with the GGGG which can be stored in the back of the unit.

Hornby Hobbies UK distributor of the Game Genie, plan to release the GGGG around December 93/January 94. No price details as yet.

In a mysterious statement to STC, Hornby Hobbies said that the Game Gear Game Genie will also contain a number of "...hidden secrets yet to be revealed". We'll keep you posted.

Buses Get In Gear

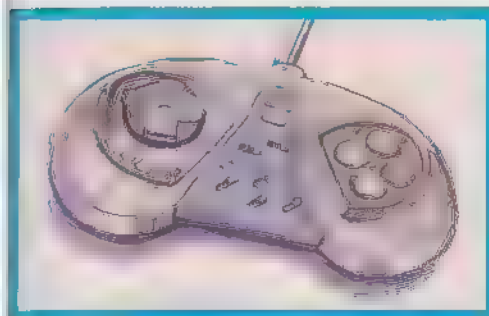


0891 700505

Calls to this number are charged at 36p per minute cheap rate and 48p per minute at all other times. You must make sure you have the permission of the person who pays the phone bill in your house before you make your call. All revenue generated from the line will be donated to the NSPCC.

The Shape Of Sticks To Come

Logic 3 previews two new controllers



The Logipad - a real impression

The Phantom is a larger controller, also with closed micro switches. In addition it features a eight-directional arcade-type joystick and six fire buttons. Other goodies are autofire speed control, slow motion and a generous 2.5 metres of cable. Price is expected to be £24.99.

Both controllers are fully compatible with the Sega Mega Drive and some other inferior game systems. Launch dates have yet to be confirmed. Keep watching the skies.

Power hitters, get ready. Logic 3 have given a sneak preview of two new console controllers currently in development.

The Logipad is the world's first games pad with closed micro switches. It also features independent semi and autofire on all six fire buttons. Pricing is expected to be from £17.99.



The Phantom - still on the drawing board

Pond Life

James Pond comes up for the third time

James Pond 3 - Operation Starfish marks the return of gamedom's favourite finned secret agent to the Mega Drive scene.

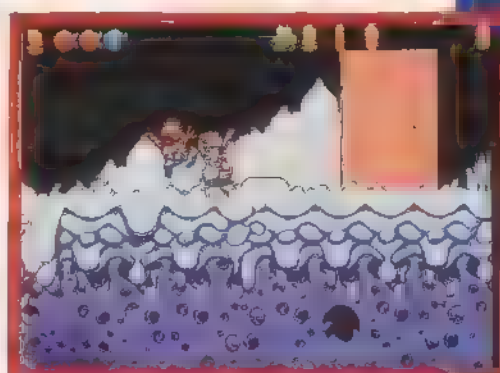
This new 16-Meg cart, coming from Electronic Arts in September, features over 100 levels of cosmic capers as James Pond heads for the Moon. His mission is to stop the evil Dr. Maybe who has a fiendish plan to monopolise the world's dairy market (hey, it beats destroying the universe!).

Pond is joined in the new game by trainee F.I.S.H. agent Finnius Frog, and is armed with a whole new range of weapons and power-ups. In addition to JP's jumping, running and walking abilities, he now gets to use suction boots (allows him to walk on any surface), a fruit suit (doubles as a deadly attack weapon - honest), skis, rocket boots and anti-gravity boots. He also gets to drive a lunar buggy, a drilling machine, a giant moon-worm and a mini rocket.

James Pond 3 - Operation Starfish is due in September for the Mega Drive, priced £44.99. Watch for the unbiased STC review.



James Pond's badly going where no fish has gone before



New Releases - September

Christmas is coming (sargghh!) and the big game releases are starting out for players. Here's a list of new releases heading your way during September. It's as accurate as we can make it but be warned, there could be last minute changes, additions or deletions. The software companies just love to bug us!



Jurassic Park (Sega)
Ultimate Soccer (Sega)
Shinobi 3 (Sega)

Wimbledon Tennis (Sega)
Ranger X (Sega)
Gunstar Heroes (Sega)
Rocket Knight (Konami)
Haunting (Electronic Arts)
Chuck Rock 2: Son of Chuck (Core Design)
James Pond 3 (Electronic Arts)
Fly (Domark)



Terminator (Virgin)
Wonderdog (JVC)
Thunderhawk (Core Design)

Sherlock Holmes 2 (Sega)
Make My Video: INXS (Sega)
Make My Video: Kiss Kross (Sony)
Make My Video: C&C Music Factory (Sony)
Sewer Shark (Sony)
Chuck Rock 2: Son of Chuck (Core Design)
Batman Returns (Sega)



The Flash (Sega)
Power Strike 2 (Sega)
Chuck Rock 2: Son of Chuck (Core Design)

Road Runner (Sega)
Wolf Child (Virgin)
Super Off Road Racing (Virgin)



Power Strike 2 (Sega)
Strider 2 (US Gold)
Wolf Child (Virgin)
James Pond 007 (Domark)
Chuck Rock 2: Son of Chuck (Core Design)

Start making those lists now, Boomers!

THE CITY TEN MINUTES IN THE FUTURE.
PATROLMAN AXEL STONE RADIOS IN

STONE TO CONTROL
RESPONDING TO
DISTRESS CALL FROM
FINCH ALLEY

NO SIGN OF ANY
TROUBLE I'LL TAKE
A LOOK AROUND

MEGA
NEW
SERIES

STREETS OF RAGE

LISTEN UP, CREEPS!
THIS IS THE
POLICE!

NO POINT HIDING.

THIS PLACE IS
GONNA BE CRAWLING
WITH COPS ANY
M NUTE!

YOU SHOULDN'T
HAVE COME HERE,
LAWMAN





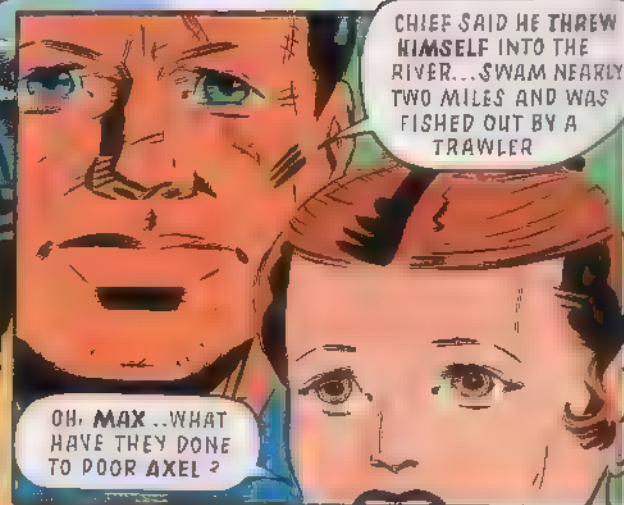
MUCH LATER



YOUR FRIEND WAS LUCKY TO
ESCAPE WITH HIS LIFE

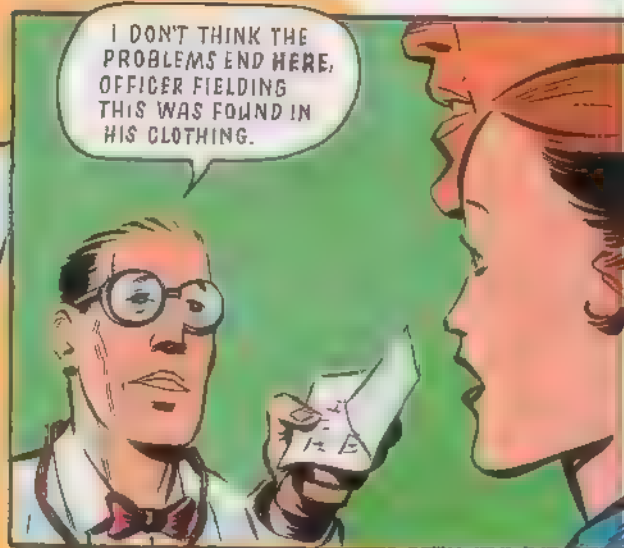
X-RAYS SHOW EXTENSIVE
BONE DAMAGE AND MASSIVE
INTERNAL BLEEDING

HARD TO IMAGINE HOW HE
MANAGED TO GET AWAY.



CHIEF SAID HE THREW
HIMSELF INTO THE
RIVER... SWAM NEARLY
TWO MILES AND WAS
FISHED OUT BY A
TRAWLER

OH, MAX...WHAT
HAVE THEY DONE
TO POOR AXEL?



I DON'T THINK THE
PROBLEMS END HERE,
OFFICER FIELDING
THIS WAS FOUND IN
HIS CLOTHING.



NOT OVER
YET SQUEALER
YOU'RE DEAD!
de A D!
D e A d!



DOWNTOWN.

THIS PRECINCT STINKS. CAPTAIN WYNDAM ALMOST EVERY COP IN THE DEPARTMENT IS ON THE TAKE--

YOU INCLUDED!



THOSE ARE MIGHTY SERIOUS ACCUSATIONS, MAXIE-BOY. JUST HOW DO YOU INTEND TO BACK THEM UP?

WE'RE THROUGH MAKING COMPLAINTS, WYNDAM--



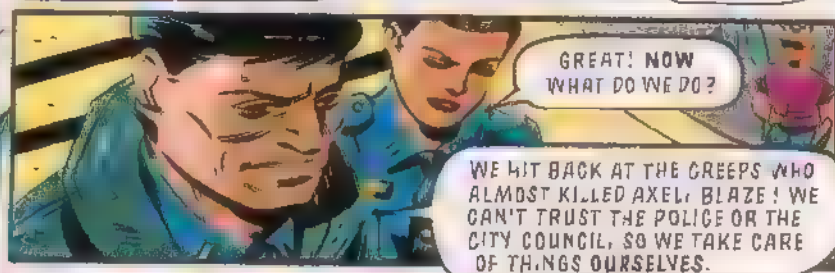
WE QUIT!



MAX! BLAZE! WHAT THE HELL IS GOING ON HERE?

IF YOU TWO BREATHE A WORD TO THE MEDIA I'LL--

SHOVE IT, FATBOY!



GREAT! NOW WHAT DO WE DO?

WE HIT BACK AT THE CREEPS WHO ALMOST KILLED AXEL, BLAZE! WE CAN'T TRUST THE POLICE OR THE CITY COUNCIL, SO WE TAKE CARE OF THINGS OURSELVES.



FIRST STOP--THE GUN STORE! WE NEED SOME SERIOUS FIREPOWER.

LATER, A PHONE RINGS IN A PLUSH, JPTOWN APARTMENT

PHONE FOR YOU, HAWK

IT'S POLICE
CAPTAIN WYNDAM

WHAT S.T. WYNDAM?

MUST YOU ALWAYS CALL
WHILE I'M TAKING
MY EXERCISE?

WHAT? YOU
CALL ME AT
HOME TO
TELL ME TWO
POLICE
OFFICERS
HAVE
RESIGNED?

YOU DON'T UNDERSTAND, SIR
THESE AREN'T TWO ORDINARY
POLICE OFFICERS. I'M TALKING
ABOUT BLAZE FIELDING AND
MAX HATCHET -

BLAZE AND MAX?
WHY DIDN'T YOU
SAY SO, WYNDAM--

NOW IT'S
PERSONAL!

NEXT THE CLEAN-UP BEGINS

Zone

[illegible]

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Keywords: child sexual abuse; disclosure; social support

100

Bylaws, again, is one of those places in law that someone is often asked to review. But, like any other legal document, it is better to get it right the first time than to have to go back and fix it later. So, if you are asked to review a set of bylaws, make sure you know what you are doing. Otherwise, you may find yourself in a bit of a bind.

Tips



There's the first Sega game from Codemasters and
 6 one of the best releases of the year up to now.
 If you are having problems with this game, I can take
 a look at these general tips for the p

1. A ways se act Sp der to you se as he is the best driver available. Choose a hard driver as your opponent in the early rounds leaving the easier ones for the harder courses.
2. The secret to winning is practice. Get used to track 1. Complete it. Then go onto track 2. Get used to track 2. Complete it. Then onto the next one. Keep going like this and you will soon be the champion.
3. You don't have to stick to the track when driving. Making it easy to take short cuts to get in front of your opponent.
4. On courses where you race on a flat-top it is possible with careful driving to ram your opponent off the side winning you a valuable point.
5. Racing around the pool table in the formula one cars is probably the most difficult track. Because of the great speed they travel at it is easy to fly off the edge. The trick is to press the accelerator button and as soon as you build up an acceptable speed to brake. Keep doing this and you should be able to take the corners much better.



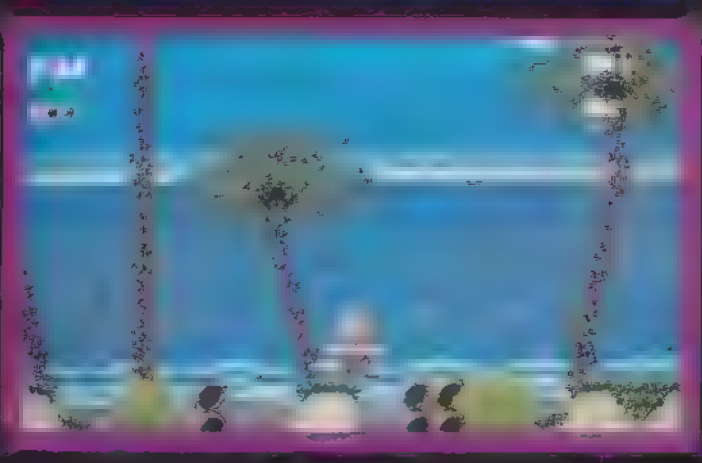
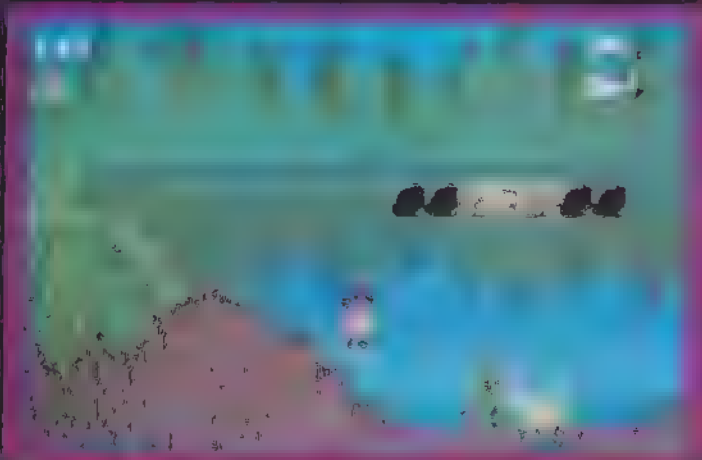
Tips



With the start of the series in this issue of STC, here is some help for this great Mega Drive platformer. If you have been wondering what it would be like to see the last boss then

100

Start by making your way to the Blue Lake Woods in Level 2 until you come to the Flag at the end. Don't touch the Flag, but climb up to the last Prize Block and press **Down** and **Right** while keeping the **Jump** and **Special Attack** buttons held down.



Tips



Playing the same as Mick or Mark can be great fun but a J Great graphics synd and a screen isn't the pyo compute the game however using this cheat will make it much easier

Reset the game and as soon as the Sega logo appears press C, B, A and Start in a rhythm four times before the logo appears. It's quite hard to get right but if done correctly, a black screen will appear giving you infinite lives, Level Select, and a Photo Freeze.

COBRA COMMAND



One of a new breed of games on the Mega CD, Cobra Command is a great flight simulation with brilliant graphics. Problem is, it's very difficult and you constantly have to restart from the beginning. However, here's a cheat to change all that.

Press Start so that both Game Start and Config Mode appear. Press Up, Down, Left and Right. You should hear an explosion sound telling you the cheat is activated. Then select Config Mode and an extra option, Training Mode, should appear. Now, every time you lose a life you just continue the game!

To become invincible press B, A, C, A, Left, Left, Right and Left on the title screen and for a Level. Select press Up, Left, Right, Right and Up. You can now select your level by pressing the Left or Right button.

Tips

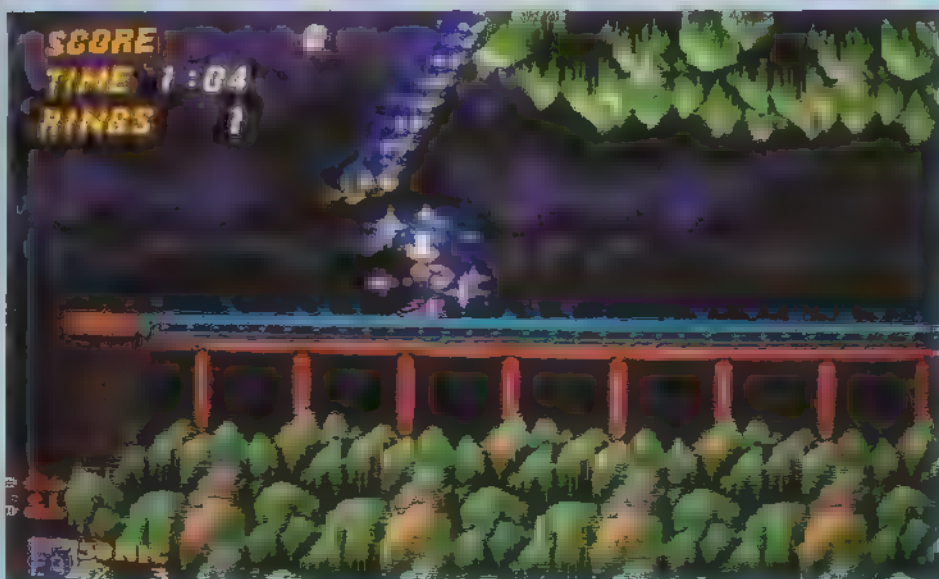
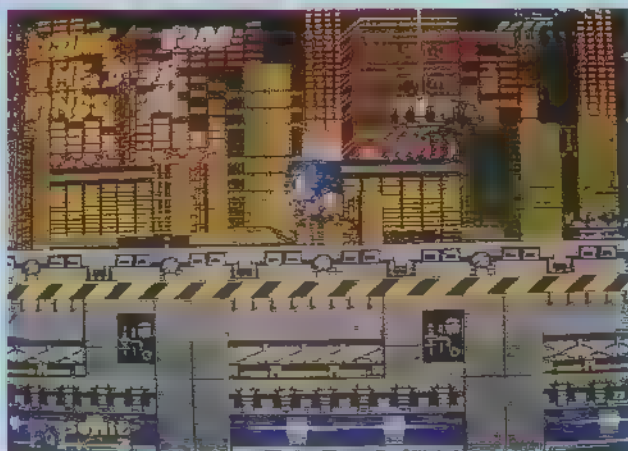
SONIC THE HEDGEHOG 2



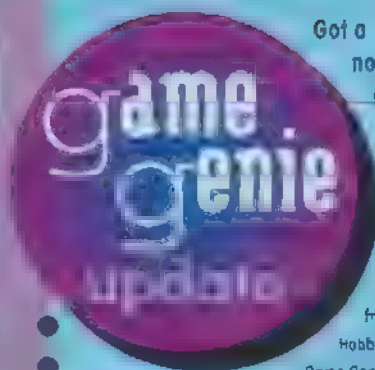
Oh no, not that level select

cheat again, sure y? No way, this is a new cheat for Sonic 2 In the Casino Night Zone:

Jumping into the fruit machine is a bit of a gamble; sometimes it pays off and sometimes it can be disastrous. To help you win loads of rings try this: Start the wheels spinning and as soon as the first reel stops press C immediately. If you timed it to perfection reels two and three will get the same symbol as reel one



Tips



Got a Game Genie (if not, why not?) Got a Mega Drive? Then you'll find these new codes mega useful!

Special thanks to those friendly folk at Horaby Hobbies for supplying the Game Genie codes

LEMMINGS

There's almost as many Game Genie codes for this game as there are Lemmings! Here's are a few to give you lots of workers.

Always start with 50 climbers	SVJTBRL + GKJTAADN
Always start with 50 floaters	SVJTBRL + GKJTAADW
Always start with 50 bombers	SVJTBRDO + GKJTAAD2
Always start with 50 blockers	SVJTBRD6 + GKJTAAD8
Always start with 50 builders	SVJTBREC + GKJTAAEE
Always start with 50 bashers	SVJTBREJ + GKJTAAEL
Always start with 50 miners	SVJTBREJ + GKJTAAET
Always start with 50 diggers	SVJTBREY + GKJTAAEO

JAMES BOND - THE DUEL

We printed the solution to this game in STC 4. However, for Game Genie owners, here are some codes to help Bond on his way.

Infinite lives	ATGAAA56
Infinite continues	ATGAAA70
Infinite ammunition	AE8AAA9N
Starts on Mission 2	AECAAAAGC
Starts on Mission 3	AJCAAAAGC
Starts on Mission 4	ANCAAAAGC
Starts on Mission 5	ATCAAAAGC
Cannot be harmed by enemy fire	AMKAAA56
Jump higher	7LPTB98E

TAILSPIN

Fly yourself out of trouble with these great codes for another fun-packed Disney game

Infinite lives - player 1	ATSTAA92
Infinite lives - player 2	ATYAAA66
Infinite health - not on plane level	EMSTCA66
Infinite time	AJ5AAA9N
Star prize is worth double	PTIABJXW
Star prize is worth treble	PTIABNXW
8 days to complete game	8APTAADY
Time runs slower	EASAB2HG

WONDER BOY

in
DEMON WORLD
part 6

SHUN THE FURBER BOY IS SEARCHING IN DEMON WORLD FOR SOME VILLAGERS WHO'VE BEEN KIDNAPPED BY GRIMOMEN THE DEMON LORD

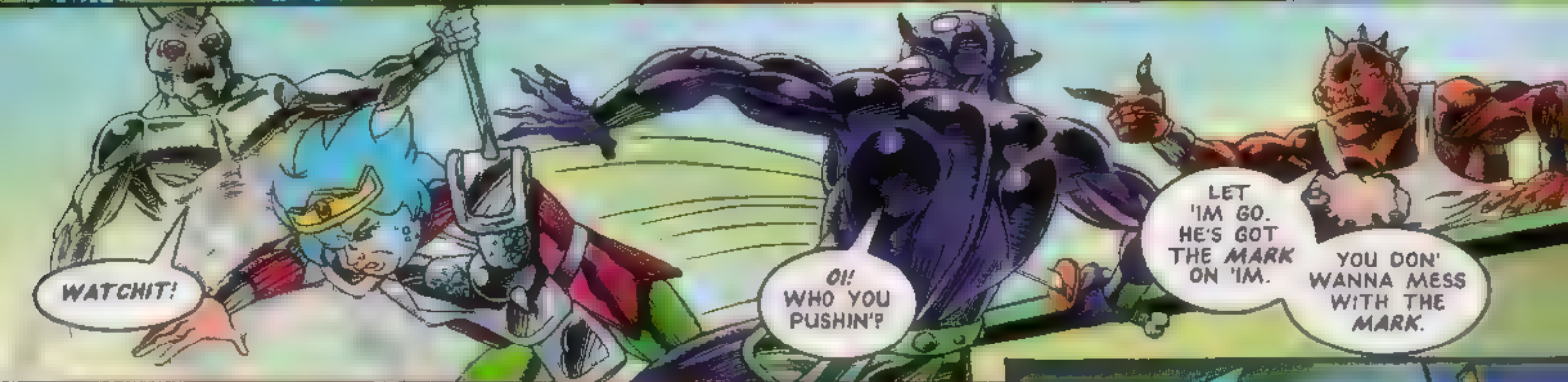
THE SHAME INN IN DEMONOPOLIS



ARGH-GH-GH
GOTTA.. CONTROL
MY ARM...

SHALL
WE KILL
'IM?

I DUNNO 'E
'AS GRIMOMEN'S
MARK ON 'IS
'AND!



WATCHIT!

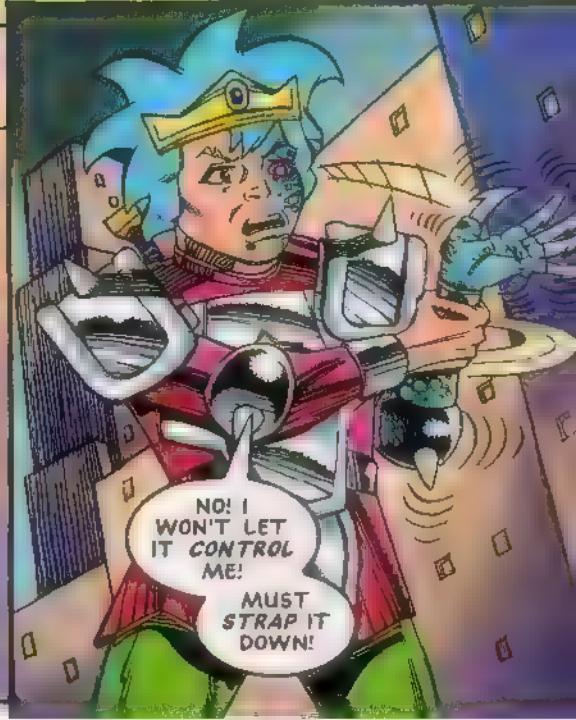
OH!
WHO YOU
PUSHIN'?

LET
'IM GO.
HE'S GOT
THE MARK
ON 'IM.

YOU DON'
WANNA MESS
WITH THE
MARK.

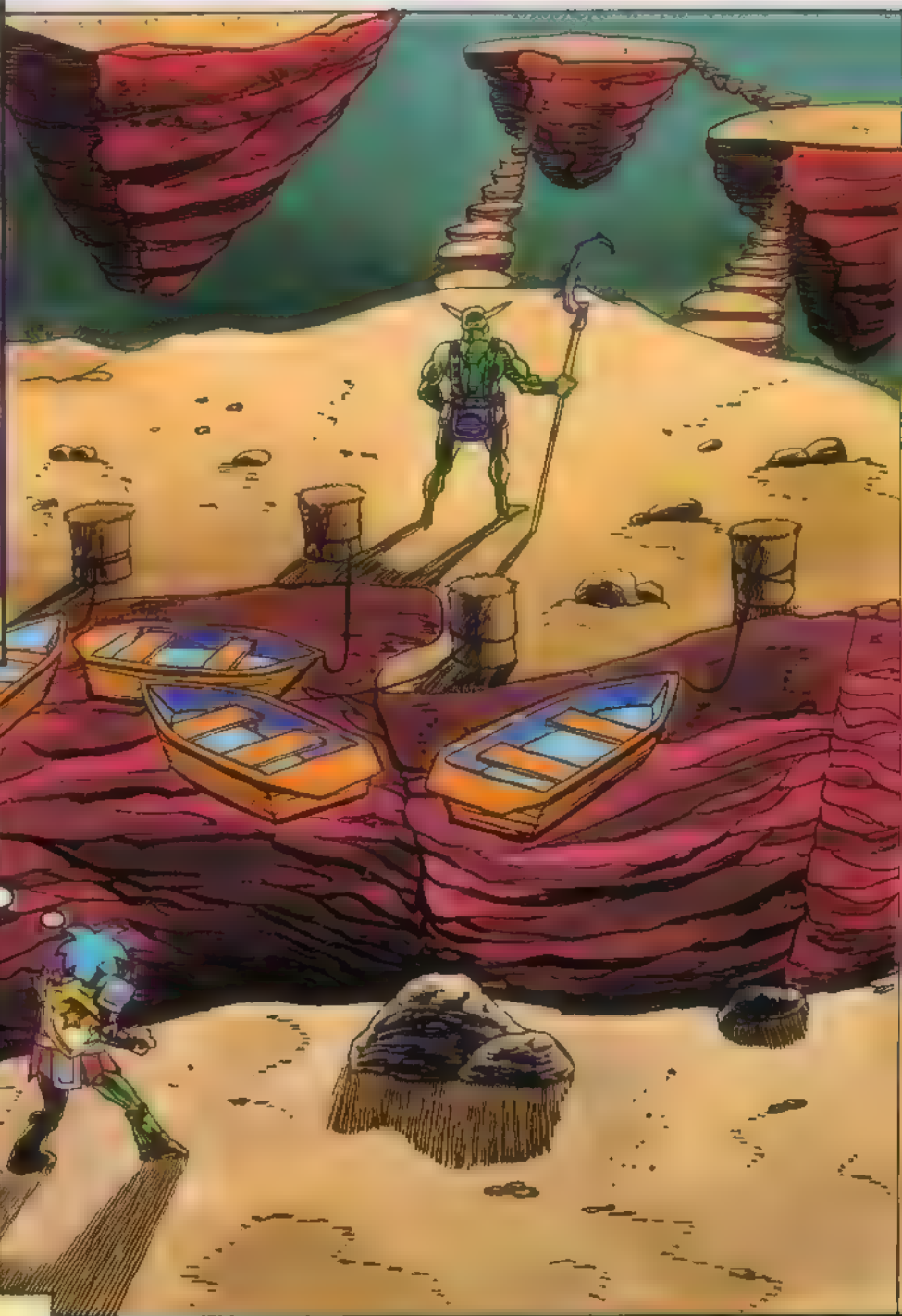


UH..
UH CAN
BARELY
HOLD
IT...



NO! I
WON'T LET
IT CONTROL
ME!

MUST
STRAP IT
DOWN!





EE!!!

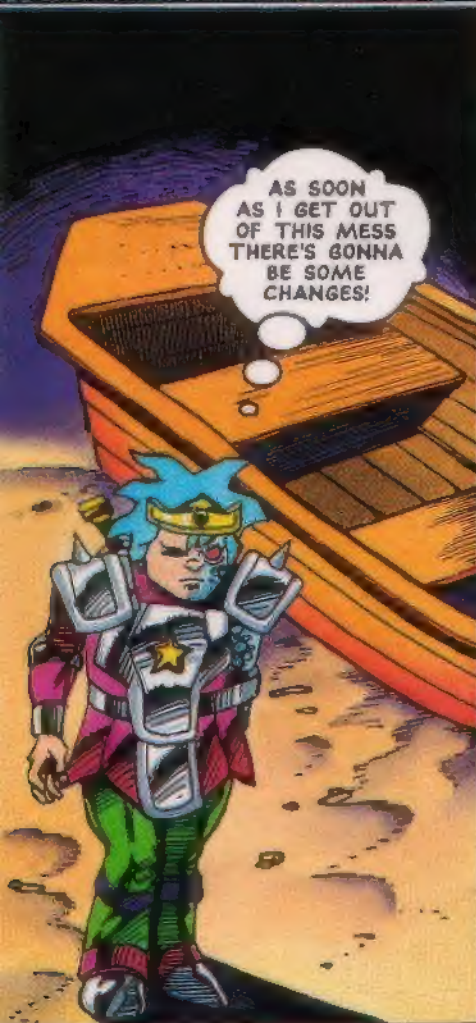


LOOK.
IT'S WONDER
BOY.

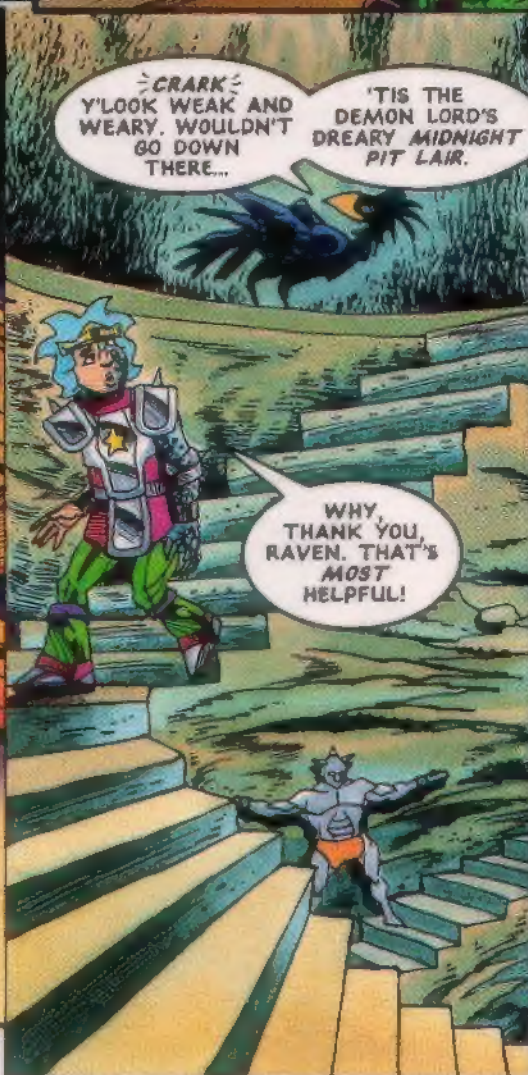
SHHH!
DON'T TELL...
OH... FORGET IT.
I GUESS THEY
KNOW I'M HERE
ANYWAY.



WHY DOES
EVERYBODY HAVE
T'CALL ME WONDER
BOY? THE NAME'S
SHION!



AS SOON
AS I GET OUT
OF THIS MESS
THERE'S GONNA
BE SOME
CHANGES!



CRACK!
Y'LOOK WEAK AND
WEARY. WOULDN'T
GO DOWN
THERE...

'TIS THE
DEMON LORD'S
DREARY MIDNIGHT
PIT LAIR.

WHY,
THANK YOU,
RAVEN. THAT'S
MOST
HELPFUL!



THERE
ARE PEOPLE
DOWN
HERE...



NEXT ISSUE: DEMONIC TRANSFORMATIONS

SPEEDLINES



Dash off a letter, draw a quick sketch. In short, let Megadroid know what you like (or loathe!) about STC.

Send your letters and drawings to:
Speedlines, Sonic The Comic,
25/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system (MD, MCD, MS or GG) clearly. Remember, every letter and drawing printed wins a Segasational prize!



Better Than Eating

Dear STC,

When I first read your comic it was dinner time and I got so interested in it I would not eat my dinner. I thought as soon as I finished reading it I'm writing to Sonic The Comic.

Here I am.

If you would publish this I would be running around showing everyone. So please print my letter.

Lucinda Wade, West Auckland, Co. Durham.
MS owner. Sonic badge winner.



So what happened, Lucinda. Did you eventually have your dinner? Did you ever eat again? You can't leave the massed ranks of STC Boomers dangling like this. We demand to know!

Good Idea

Dear Sonic The Comic,

What a comic! It's the best I have seen since the Beano. I would like you to answer this question. What gave you the idea to turn Sega characters into comic strips?

Robert Davies, Blunsdon, Gwent. MS owner.
Sonic badge winner.



Easy one, Robert. When we saw what fabulous characters Sega used in their game how could we not make them into comic strips?

Choose Early For Christmas!

Dear STC,

I am writing to ask which I should get for Christmas. Should I ask for a Game Gear, a Mega Drive or a Mega Drive 2? Please tell me which is the best value for money and which has got the widest range of games, also good but cheap games (I only get £5 per week).

John Thompson, West Bowling, W. Yorks.
Sonic badge winner.



Tough choice, John. The

Game Gear has the cheaper games but has a very small screen and only runs 8-bit games. The Mega Drive is more expensive but has a huge range of top quality 16-bit games, which are more pricey. And the Mega Drive 2 isn't even out yet! I suggest you talk nicely to whoever is buying your present and see what they can afford. Any other

Boomers out there got any advice for John?



Esma Morgan, Saddlecote, Derby. MD & GG owner. Sonic badge winner.

Class Act

Dear STC,

Most of my class and I buy STC because it's great value for money. We all say it beats the living daylights out of other comics. Will you do a strip of Chuck Rock?

Darren St Marie, London. Sonic badge winner.



Sounds like you're in a pretty cool class, Darren. Say hi to them for me. As for Chuck Rock, I'll put him on my ever-growing list of strip possibilities.

Get Printed + Win a Prize!

It's true! Every letter and drawing appearing on this page wins a Segasational prize! Yes, this brilliant Sonic 2 badge - exclusive to STC - can be yours! Commemorating the earth-shattering appearance of the second Sonic The Hedgehog game, the badge shows Sonic and Tails, is made of metal and has a snazzy clutch pin fitting. Be the coolest Sonic Boomer in your area - get writing and drawing now!



Super Sonic! Scott Jackson, Preston, Lancs. MD owner. Sonic badge winner.

NEXT ISSUE

GET STREETS
AHEAD WITH THE
HOTTEST COMIC
AROUND!

STREETS OF RAGE

Feel the
rage as Max and Blaze
get tough on
the streets!

KID CHAMELEON

Fields of Screams:
Red Stealth
scythes through the Wild
Side buddies

WONDER BOY

Shion vs
Grimomen - the
fight to the
finish!

PLUS

The story you've
been waiting for -

THE ORIGIN OF SONIC THE HEDGEHOG

SONIC THE COMIC No. 8

SIZZLING
YOUR WAY SATURDAY
SEPTEMBER 4th

DON'T
BE A LOSER - ORDER
YOUR COPY
NOW!

95p

THE
AFFORDABLE
COMIC!

DATA STRIP

Fill in & send to:
Sonic The Comic,
25/31 Tavistock Place,
London WC1E 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME

ADDRESS

.....

.....

.....AGE.....

HOT-SHOTS ONLY!

Enter your high score or
achievement here!

GAME

SCORE/ACHIEVEMENT

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see
as a STC strip in the future?

I THINK

.....

would make a great comic
strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories
in this issue in order of
preference

1.

2.

3.

HOW DO YOU RATE ISSUE 7
OF STC?

%